# Progress Report: Wallet Tracker

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| Team Name: App Masters | Date: 2024-02-11 |
| Team Members: Darak, Aadish, Gurman | Reporting Period: Phase 2 |

Phase 2 – App Architecture

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| **Highlights and Accomplishments** | 1. First things first we are done with comprehensive team project planning to align with the team and project our goals. 2. We researched the information and things we needed to consider while designing our app and worked on individual portions 3. A plan has been established for communication, and team meetings on Teams and WhatsApp. Describing communication frequency and personal roles. |
| **Challenges and Issues** | There were not many challenges faced, but some challenges encountered were:   1. Finding Articles according to our needs or that contain information about a topic we need for our assignment. 2. Communication gaps and different approaches of team members were quite a challenge in the phase of the project that we overcame quite a bit from the previous phase but still trying to make it better |
| **Individual Contributions** | **Darak:** Worked on part 1 and did UI fundamentals  **Aadish:** Worked on the second part of the assignment that was the permissions of users for use of their data in app building and development  **Gurman:** Worked on the third part which was the Hybrid model for the app. |
| **Team Plan for Next Phase** | Make sure to design our app's user interface (UI) design in a way that is both responsive and scalable. Give top priority to user interface elements that are adjustable to different screen sizes and resolutions. |
| **Individual Plan for the Next Phase** | **Darak:** initiate planning and developing a testing strategy and overlooking UI usability and backend functionality also work closely with Aadish to integrate the front end and back end. Also, he will focus on UI and finalize app architecture.  **Aadish:** will implement server-side logic based on architecture and resolve any issues in connecting the front-end and back-end will also ensure the user interface aligns with app architecture.  **Gurman (Communication and Documentation):** Ensuring proper communication between team members working on different parts of User Interface of the app. Take care that all aspects of the User interface are thoroughly documented. |